

## Frantz Drouillard | UX Designer

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### TECHNICAL SKILLS

Illustration, Photoshop, Illustrator, Figma, Indesign

### EXPERIENCE

#### NuTech Biosciences Inc. | *Production Manager/Graphic Designer*

August 2019-Present

- Batch Management: Efficiently arrange and oversee production batches, ensuring timely completion and adherence to quality standards.
- Order Fulfillment: Streamline order processing workflows to ensure accurate and prompt delivery, optimizing operational efficiency.
- Task Delegation: Strategically delegate tasks among team members to maximize productivity and achieve production targets.
- Graphic Design Expertise: Design and develop comprehensive graphic materials, including logos, labels, and brochures, aligning with brand guidelines and client requirements.

#### Artwork Customization Assistant | *UncommonGoods*

November-December 2016

- Order Processing: Assembled and customized customer orders for printing based on specific requests, utilizing templates in Photoshop and Illustrator to ensure accuracy and consistency.
- Customer Communication: Managed orders via the company extranet, providing customers with emailed proofs for review and approval, ensuring alignment with their specifications.
- File Management: Uploaded finalized artwork files to Dropbox, maintaining organized and accessible records for seamless workflow and collaboration.
- Revision Management: Addressed and implemented customer revision requests by liaising with the proofing team, ensuring timely and accurate modifications to meet client expectations.

#### Internship | *Calling All Graphics Inc*

June-August 2015

- Menu & Signage Design: Developed and revised designs for restaurant menus, menu boards, and ID cards, aligning with client branding and aesthetic preferences.
- Feedback Incorporation: Incorporated client feedback and revisions promptly, ensuring designs met specifications and exceeded expectations.

### EDUCATION

#### New York City College of Technology | Bachelor of Fine Arts, Communication Design

Spring 2011- Spring 2016

- GPA 3.4

### PROJECTS

#### [NFT Decor](#) | UX Designer

A decentralized social networking app for NFT collectors

- Developed initial sketches for paper prototypes, laying the groundwork for the app's art direction and visual design direction.
- User Flow Design: Crafted comprehensive user flow diagrams, ensuring intuitive navigation and seamless interaction within the app's interface.
- Utilized Figma to create detailed digital wireframes, translating conceptual designs into tangible, interactive layouts for evaluation and development.
- Conducted user testing sessions to gather valuable feedback, iteratively refining the app's design and enhancing the overall user experience based on user insights and preferences.
- Collaborated on the development of the app prototype, focusing on the decorating and customization features within the isometric rooms, ensuring alignment with user expectations and design specifications.